
Week 2



TAM 210/211 Introduction of Statics

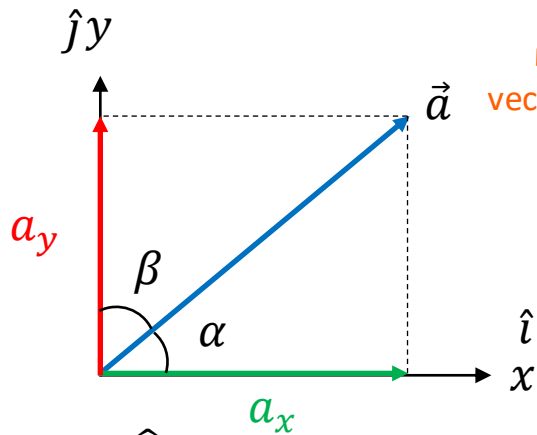
DISCUSSION SESSION



WEEK 2 – Vectors

- What is a vector?

- A physical quantity with **magnitude** and **direction**



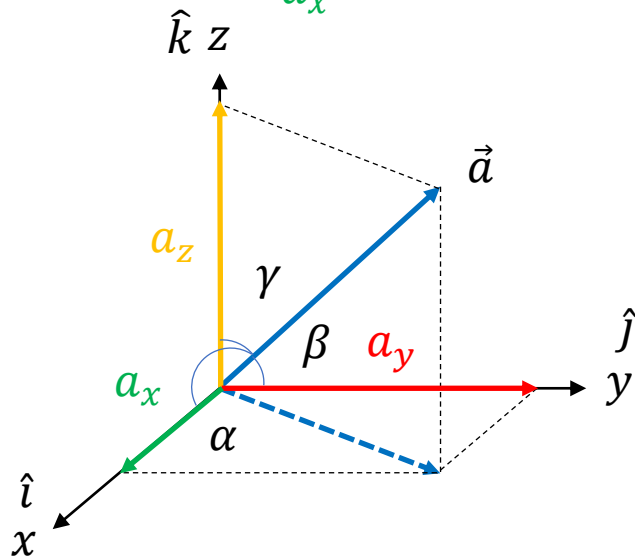
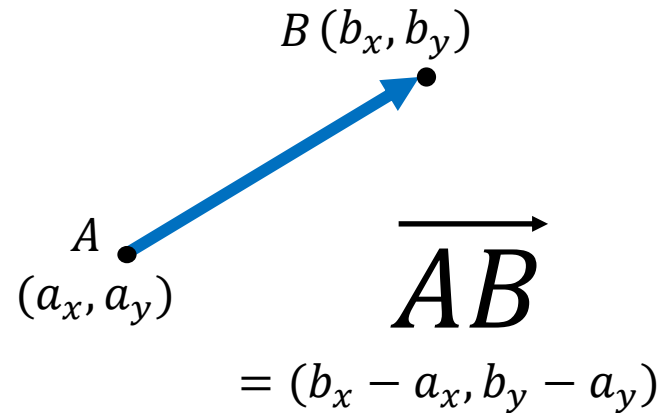
$$\vec{a} = [a_x, a_y]$$

vector scalar

$$\begin{aligned}\vec{a} &= a_x \hat{i} + a_y \hat{j} \\ &= |\vec{a}| \cos \alpha \hat{i} + |\vec{a}| \cos \beta \hat{j}\end{aligned}$$

$$|\vec{a}| = \sqrt{a_x^2 + a_y^2} \quad \alpha = \tan^{-1} \frac{a_y}{a_x}$$

magnitude direction



$$\vec{a} = [a_x, a_y, a_z]$$

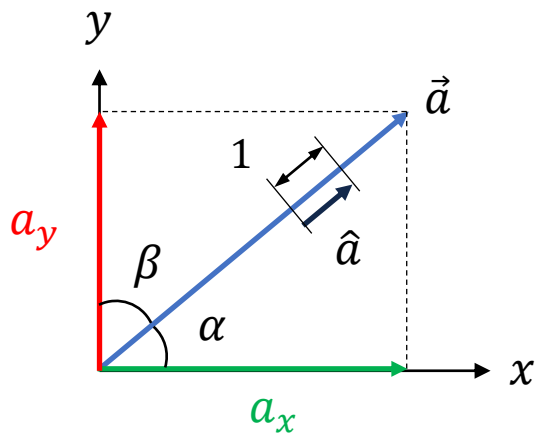
$$\begin{aligned}\vec{a} &= a_x \hat{i} + a_y \hat{j} + a_z \hat{k} \\ &= |\vec{a}| \cos \alpha \hat{i} + |\vec{a}| \cos \beta \hat{j} + |\vec{a}| \cos \gamma \hat{k}\end{aligned}$$

$$|\vec{a}| = \sqrt{a_x^2 + a_y^2 + a_z^2}$$

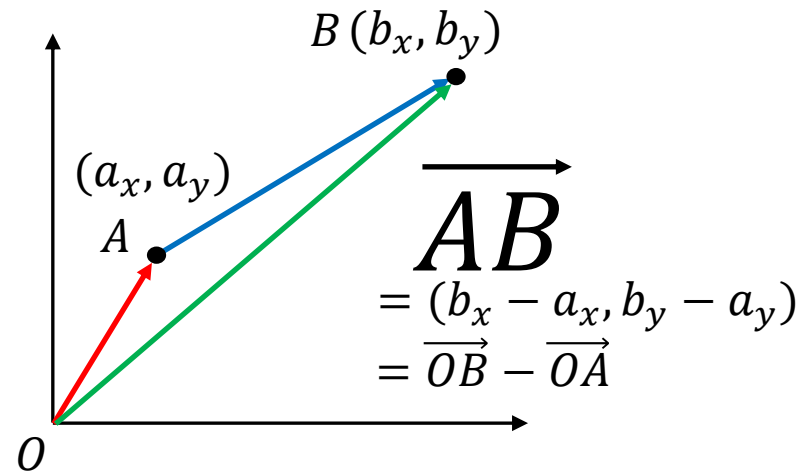
WEEK 2 – Vectors

- **Unit vector**

- A vector which has **the magnitude of 1**



$$\hat{a} = \frac{\vec{a}}{|\vec{a}|} \quad |\hat{a}| = 1$$



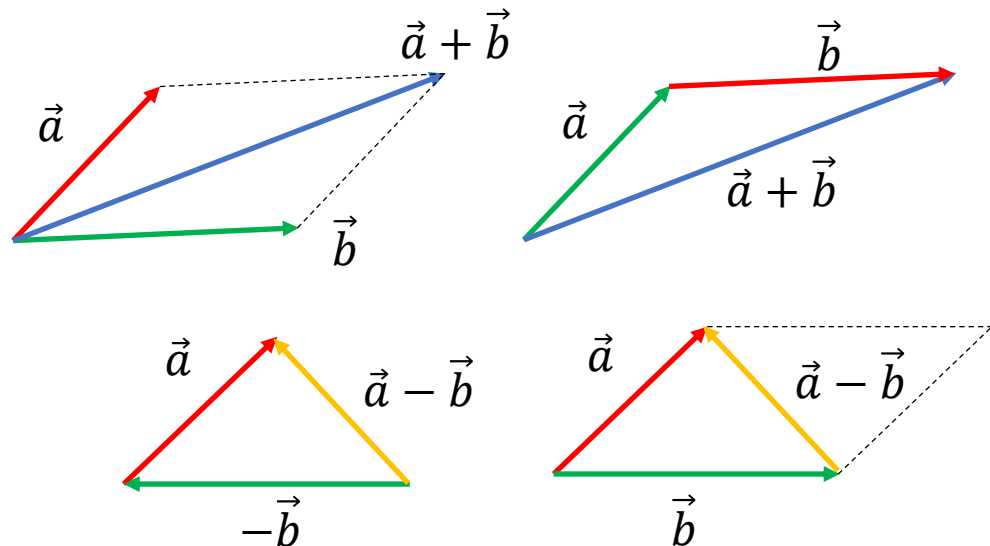
- **Vector operation**

- Addition and subtraction

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

$$\vec{a} \pm \vec{b} = (a_x \pm b_x) \hat{i} + (a_y \pm b_y) \hat{j} + (a_z \pm b_z) \hat{k}$$



WEEK 2 – Vectors

• Vector operation

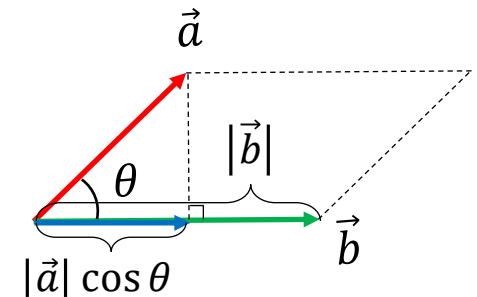
- Dot product and cross product

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z = |\vec{a}| |\vec{b}| \cos \theta \quad \text{scalar}$$

$$\vec{a} \times \vec{b} = (a_y b_z - a_z b_y) \hat{i} - (a_x b_z - a_z b_x) \hat{j} + (a_x b_y - a_y b_x) \hat{k} \quad \text{vector}$$



$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} \quad \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} \quad \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

(-) (+) (+) (-) (-) (+)

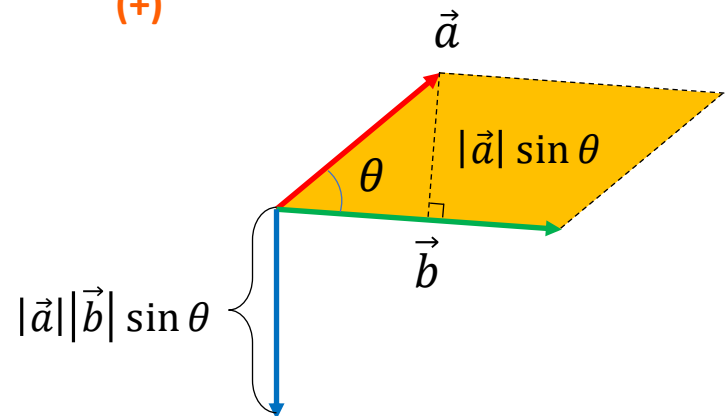
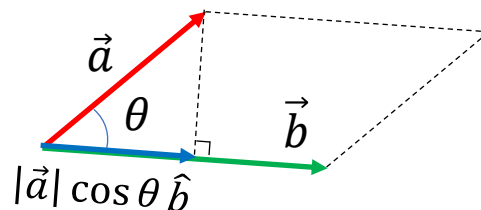
$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} \quad \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

(+) (-)

- Projection

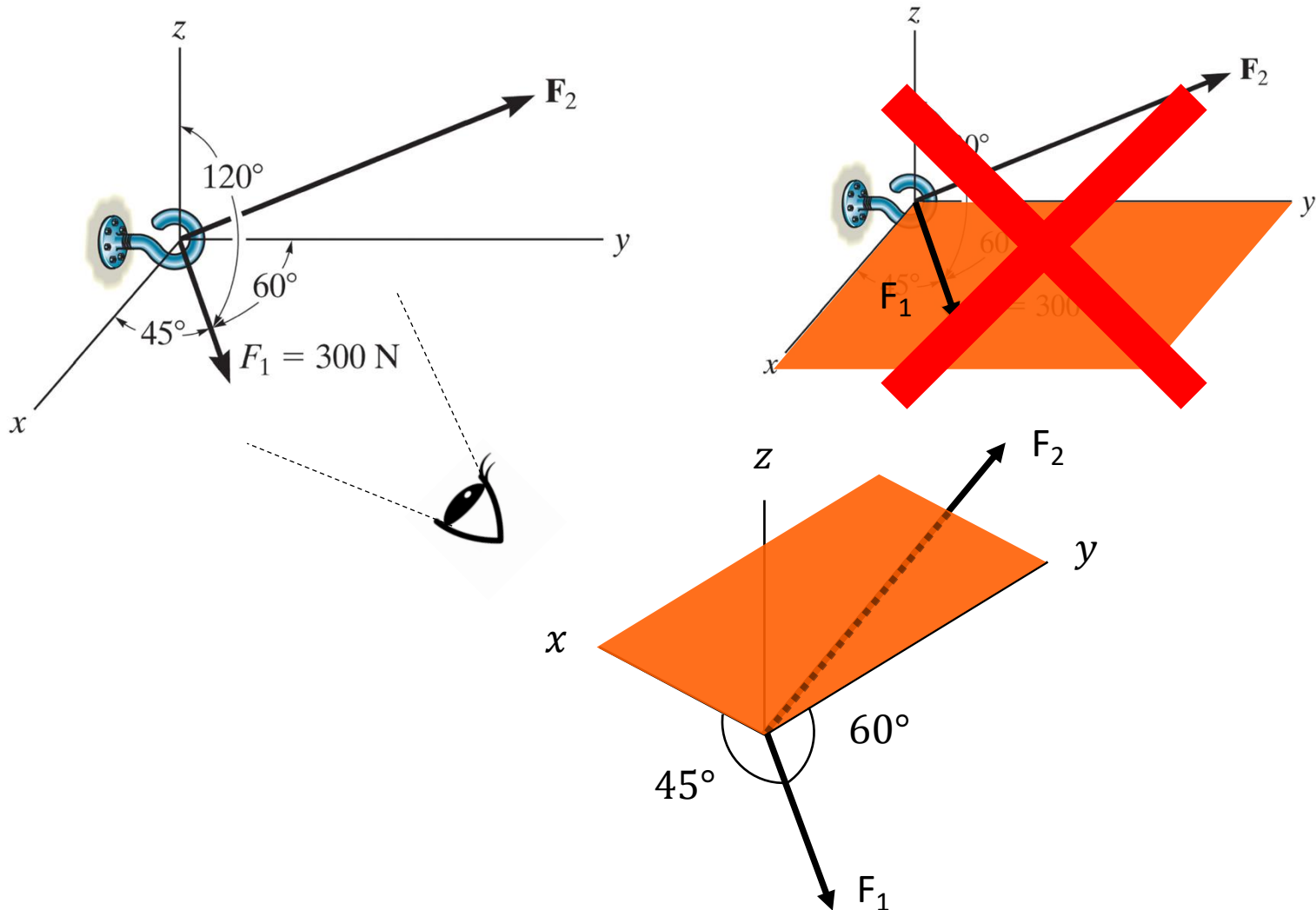
$$\text{proj}(\vec{a}, \vec{b}) = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|} \hat{b} = (\vec{a} \cdot \hat{b}) \hat{b}$$

vector



WEEK 2 – Vectors

- Clarification



WEEK 2 – Vectors

- Go to PrairieLearn and access to ‘Disc2 – Worksheet 2 – Vector Operations’
- Click **Disc2.1 Discussion 2: Vector Operations**
- Open workspace  Open workspace
- **VectorOperations.ipynb** → today’s activity
- #grade → fill out the box

```
#grade (Write your code in this cell and do NOT delete or edit this line)
vectorA = np.array([9, -5, 0])
vectorB = np.array([-2, 4, 0])

#Find the resultant vector C
vectorC = ...

#Find the magnitude and direction, theta (degrees), of C
C_mag = ...
theta = ... #degrees
```

- Save the notebook ([File] – [Save Notebook]), go back to the PrairieLearn
- page, and click **Save & Grade**

Save & Grade



Don't use GPT!